

2017 Rules for Defend Your Game

Rules

- 1 All Games will be played using the National High School Federation Rules with the following Exceptions:
- 2 **All teams must have proof of grade either via report card or birth certificate for each person on the roster. This must be available prior to the first game. This must be provided to the tournament director if requested. Failure to provide documentation will result in forfeit. And no refund of money.**
- 3 Warm-ups are 5 minutes long (site director has right to shorten warm-ups if games start falling behind)
- 4 Half time is 4 minutes long (site director has right to shorten half time if games start falling behind)
- 5 Lane Entry on foul shots on release
- 6 Regulation foul line to be used with the exception of 3rd & 4th grade. They can shoot from 12 feet. 3rd & 4th grade foul shooter can not be 1st person to touch ball. If they are it is a turnover and other team will get possession of the ball.
- 7 Bonus will begin on the 7th foul (one an one free throw) and double bonus will begin on 10th foul (2 shots)
- 8 Personal fouls - 5 per player
- 9 10 second back court violation will be enforced
- 10 Time outs are per regulation game - 2 full (1 min) & 2 - 30 second (you get 4 / game to use as you want)
- 11 Overtime - each team is allowed 1 full (1 min) timeout. Any unused timeouts prior to overtime do NOT carryover
- 12 All girls games - us 28.5" ball
Boys grades 3rd - 6th use 28.5" ball
Boys grades 7th - varsity - use 29.5" ball
- 13 Clock Stops on all normal whistles
- 14 Mercy rule is in effect in any time in the 2nd half there is a 20 point lead. The clock will become continuous until the lead is below 20 points.
- 15 Game Lengths:
3rd - 6th grade boys and girls = 15 minute halves
7th - 9th grade boys and girls = 15 minute halves
JV and Varsity boys and girls = 15 minute halves
- 16 Each overtime is 2 minutes
- 17 Any protests will cost \$100
- 18 Any coach or player ejected from any game for any reason, including technical fouls will not be allowed to return to coach or play for the remainder of the tournament
- 19 All rosters are frozen at time of 1st game. Any team caught adding a player to the roster after the start of the first game will forfeit any and all games they played or were marked down in the scorers book
- 20 **ALL PLAYERS** can only play on 1 team per age group. If caught playing on multiple teams in the same age bracket, both teams will forfeit all games palyed and the player will be disqualified from the tournament.
NO EXCEPTIONS!!!!
- 21 Boys can only play in Boys divisions. No exceptions
- 22 Girls can only play in Girls divisions. No exceptions
- 23 Only eligible players plus a maximum of (3) non players may be on the teams bench

Tie Breakers

- 1 overall Record
- 2 head to head
- 3 point differential (15 points max)
- 4 least amount of points allowed
- 5 total amount of points allowed